

LEELA CHOUHAN PORTFOLIO

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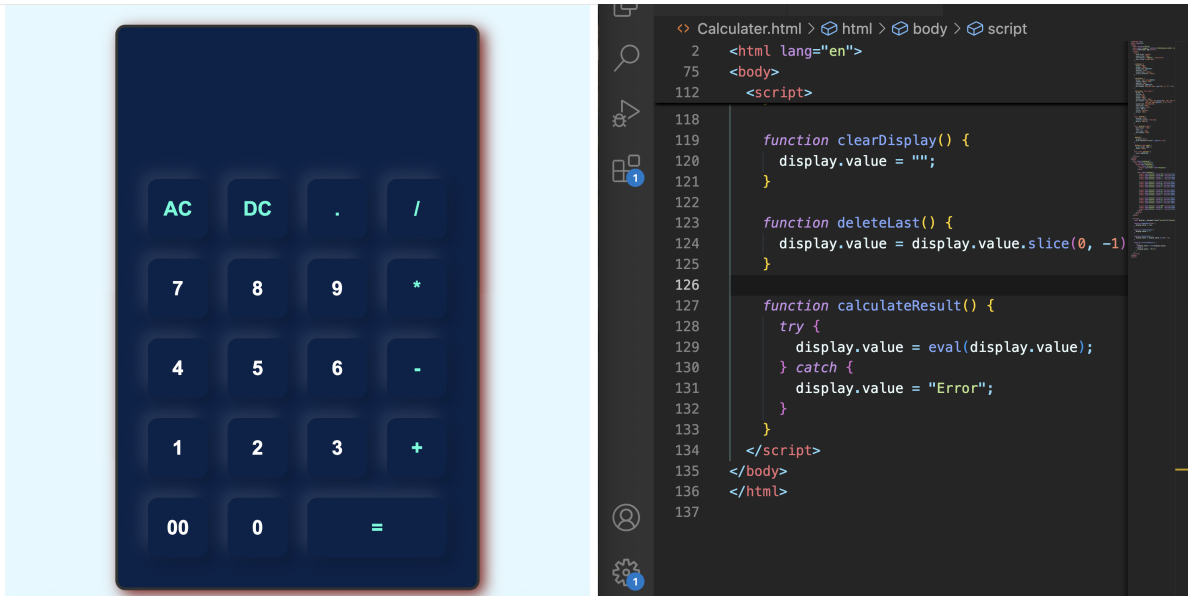
Title: STUDENT

Course: FULL STACK WEB DEVELOPMENT



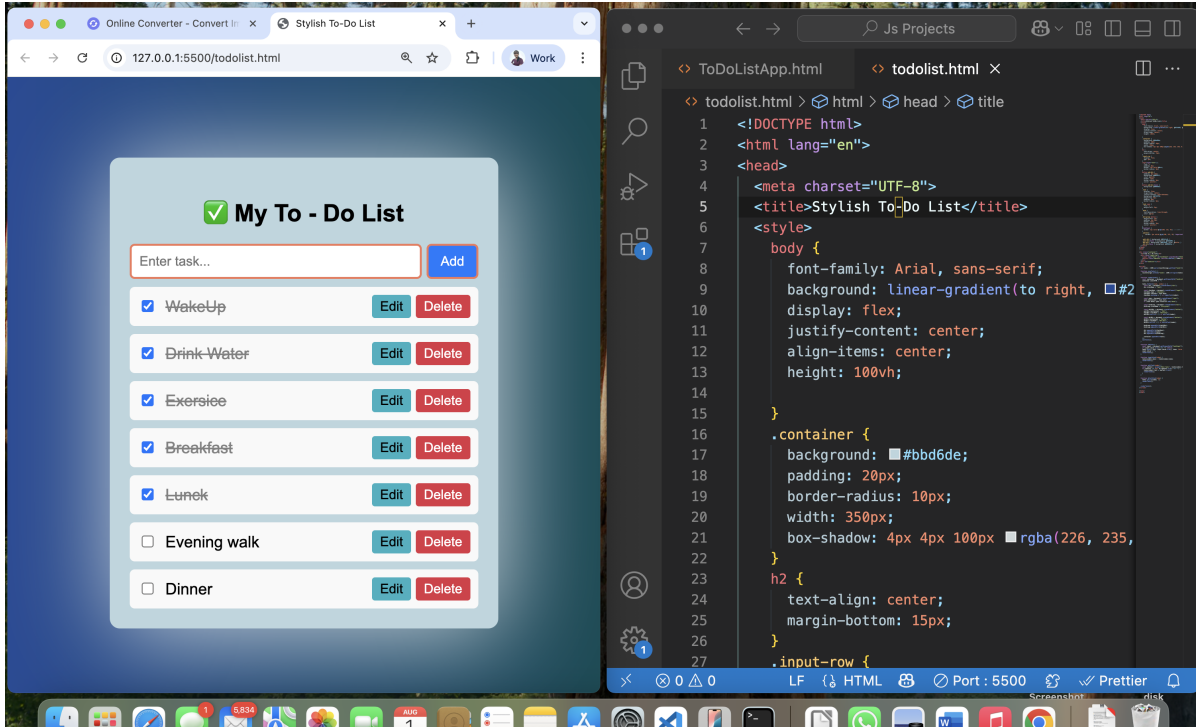
Title: Stylish Calculator Web App (HTML, CSS, JS)

Category: Web Development



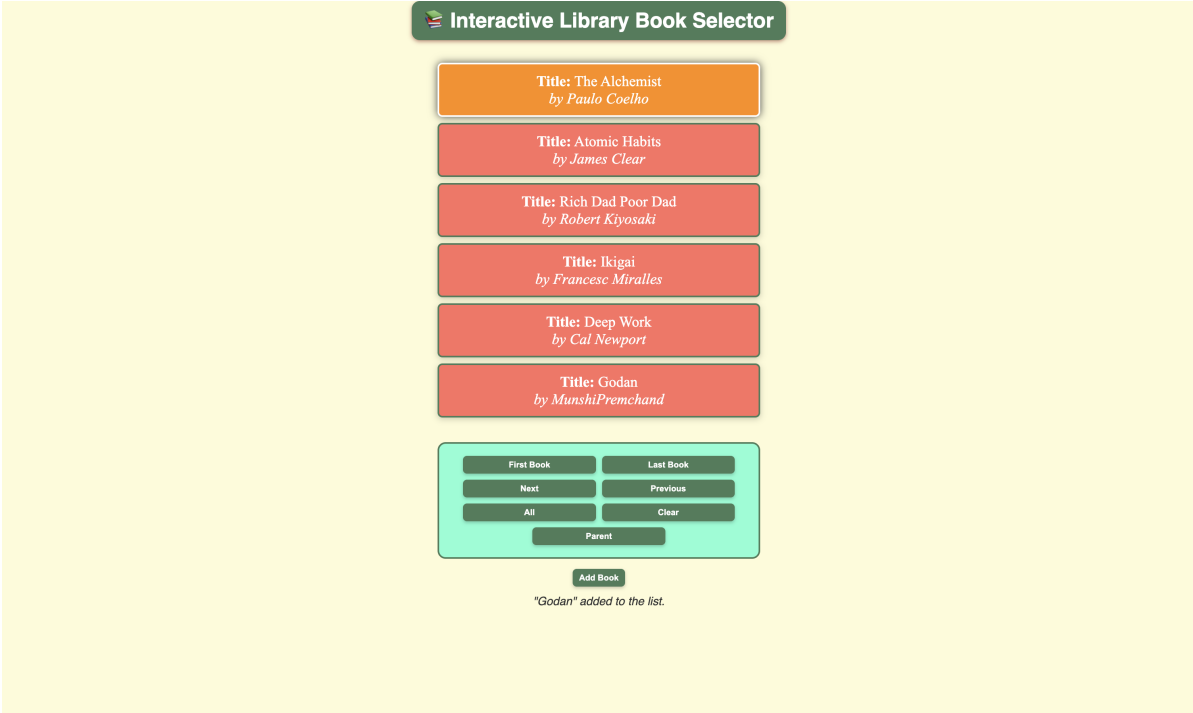
Title: Stylish To-Do List

Category: Web Development



Title: Interactive Library Book Selector ■

Category: Programming



Interactive Library Book Selector

- Title: The Alchemist
by Paulo Coelho
- Title: Atomic Habits
by James Clear
- Title: Rich Dad Poor Dad
by Robert Kiyosaki
- Title: Ikigai
by Francesc Miralles
- Title: Deep Work
by Cal Newport
- Title: Godan
by MunshiPremchand

Navigation and Control Buttons:

- First Book
- Last Book
- Next
- Previous
- All
- Clear
- Parent
- Add Book

"Godan" added to the list.

Title: “Interactive DOM Text Change with Gradient UI”

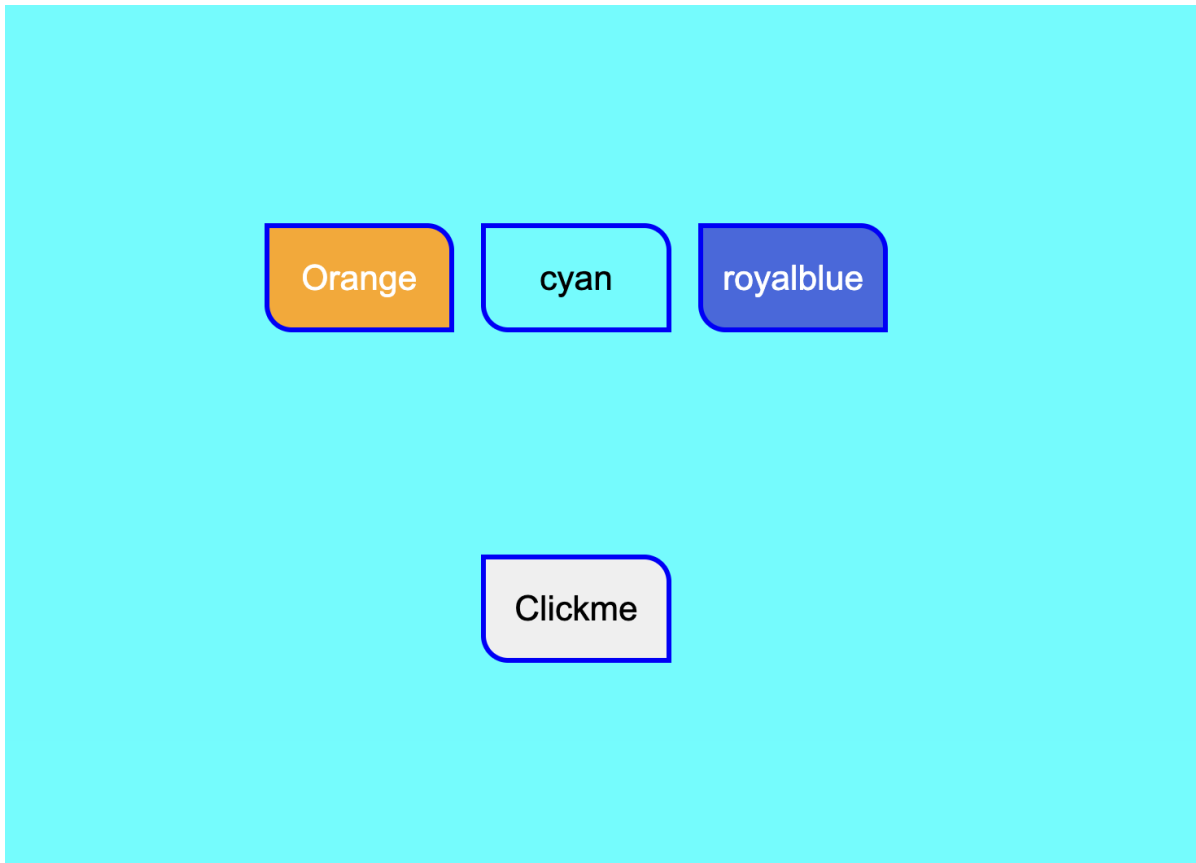
Category: Web Development

You clicked the button ✓

Click Me

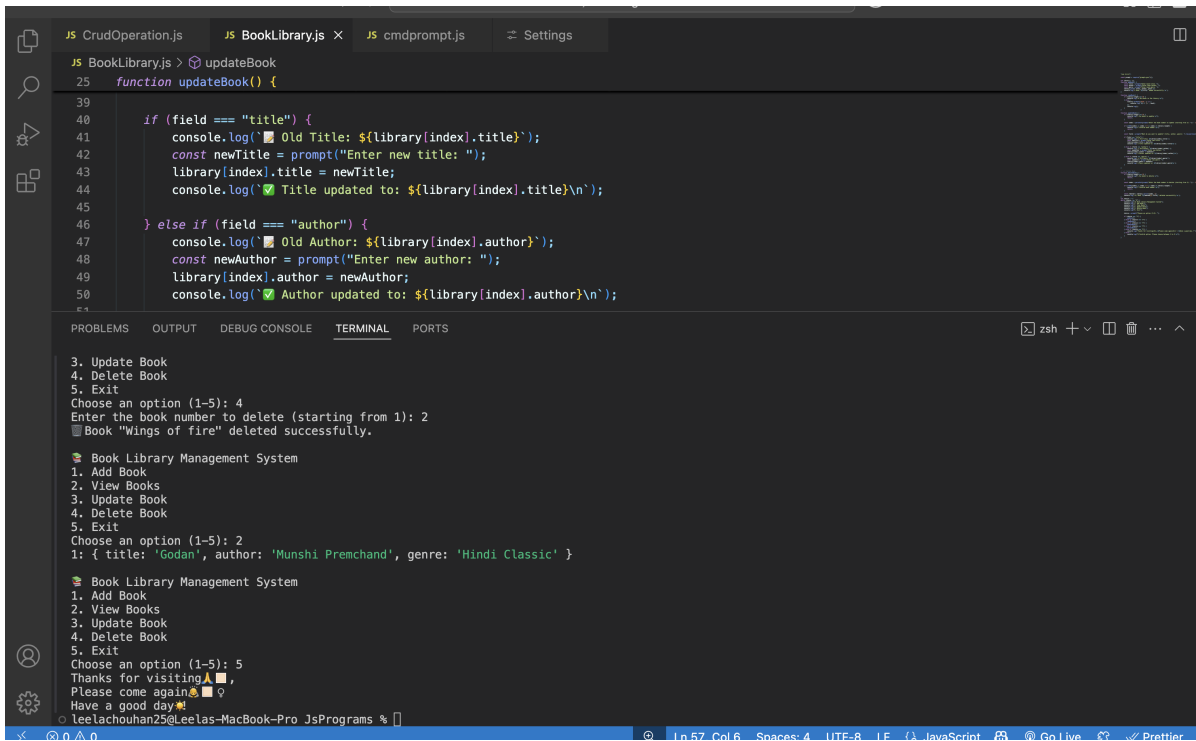
Title: Colour Change By Js Mini Project

Category: Web Development



Title: ■ Book Library Management System (Console-Based)

Category: Programming



```
JS CrudOperation.js JS BookLibrary.js X JS cmdprompt.js Settings
JS BookLibrary.js > updateBook
25 function updateBook() {
39
40     if (field === "title") {
41         console.log(` Old Title: ${library[index].title}`);
42         const newTitle = prompt("Enter new title: ");
43         library[index].title = newTitle;
44         console.log(` Title updated to: ${library[index].title}\n`);
45     }
46     } else if (field === "author") {
47         console.log(` Old Author: ${library[index].author}`);
48         const newAuthor = prompt("Enter new author: ");
49         library[index].author = newAuthor;
50         console.log(` Author updated to: ${library[index].author}\n`);
51     }
52 }
53 }
```

3. Update Book
4. Delete Book
5. Exit
Choose an option (1-5): 4
Enter the book number to delete (starting from 1): 2
Book "Wings of fire" deleted successfully.

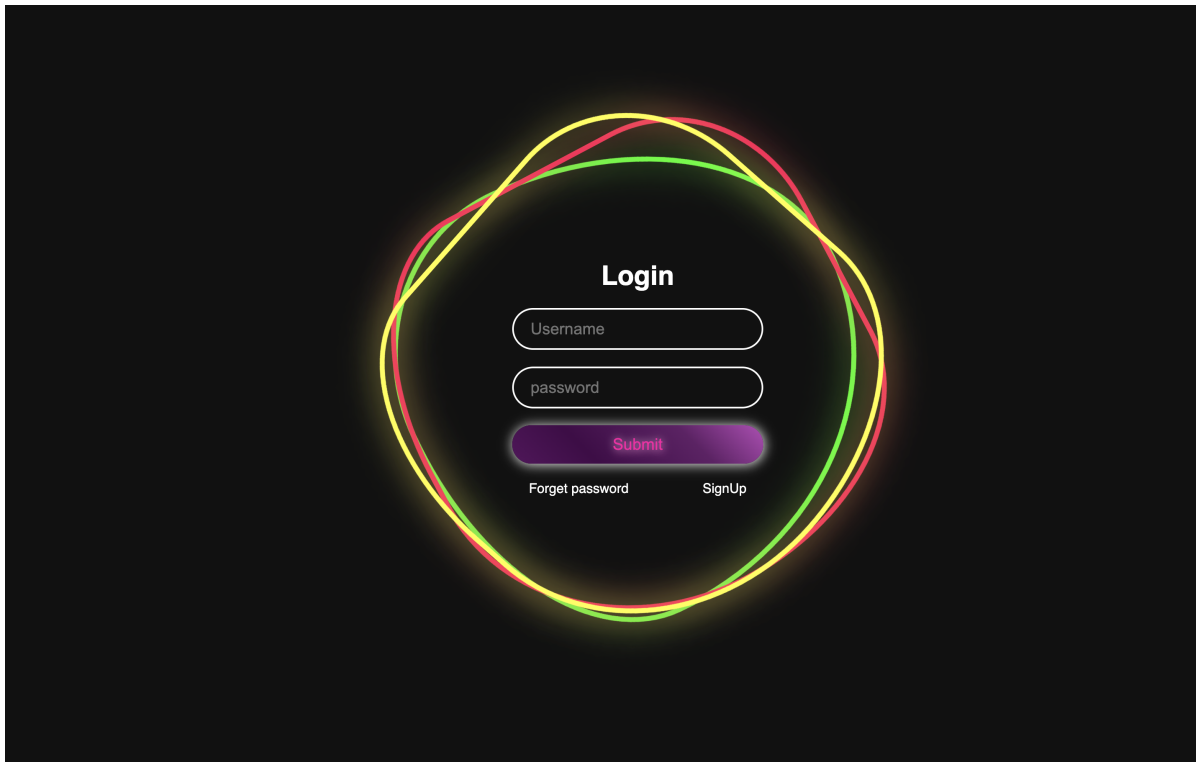
Book Library Management System
1. Add Book
2. View Books
3. Update Book
4. Delete Book
5. Exit
Choose an option (1-5): 2
1: { title: 'Godan', author: 'Munshi Premchand', genre: 'Hindi Classic' }

Book Library Management System
1. Add Book
2. View Books
3. Update Book
4. Delete Book
5. Exit
Choose an option (1-5): 5
Thanks for visiting,
Please come again,
Have a good day!

leelachouhan25@Leelas-MacBook-Pro JsPrograms %

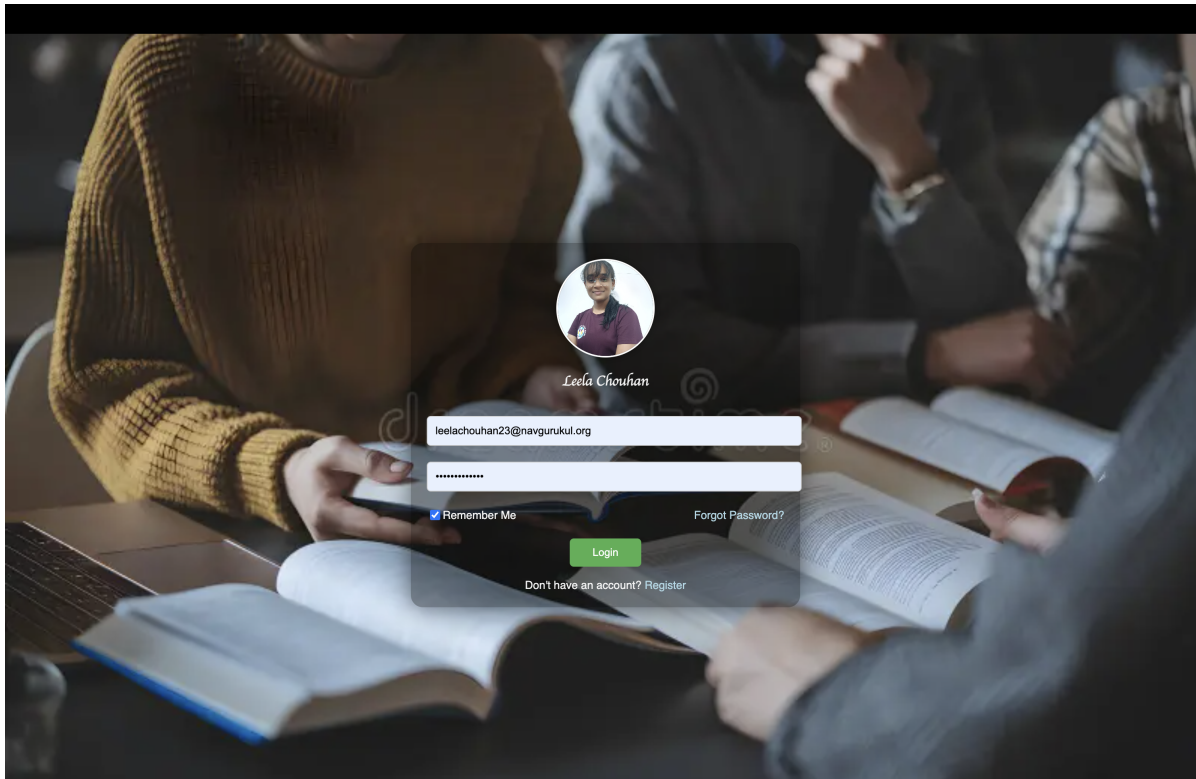
Title: ■ Animated Glassmorphism Login Page ■

Category: Programming



Title: ■ Login Page UI using HTML & CSS




Category: Programming



Title: Stylish Food Menu Webpage ■■

Category: Programming

🍷 **Our Delicious Food Menu**

SI No	Dish Name	Image	Price	Status
01	Paneer Tikka		\$150	Available
02	Masala Dosa		\$90	Available
03	Chole Bhature		\$110	Available

© 2025 Leela's Food Corner | Made with ❤️ and Paneer

Title: Rock-Paper-Scissors Showdown: Best of 3!

Category: Programming

```
ml <> index.html FoodMenu.py RockPeparScissorGame.py PyRestorent.py whatsappMsg.py FoodMenuWeb.html hello.spec hello.py
1 import random
2
3 print("🎮 Welcome to the Rock 🪨 Paper 📄 Scissors ✂️ Game - BEST OF 3! 🎮\n")
4
5 name = input("👤 Enter your name: ").capitalize()
6 print(f"👋 Hello {name}! Get ready to play against the Computer 🤖!\n")
7
8 options = ["🪨", "📄", "✂️"]
9 computer_score = 0
10 user_score = 0
11 round_number = 1
12
13 while user_score < 2 and computer_score < 2:
14     print(f"🎮 Round {round_number} - Score: {name} {user_score} ★ | Computer {computer_score} 📄")
15     user_choice = input("👉 Choose one [🪨 Rock, 📄 Paper, ✂️ Scissors]: ")
16
17     if user_choice not in options:
18         print("⚠️ Invalid choice! Please pick from 🪨, 📄, or ✂️.\n")
19         continue
20
21     computer_choice = random.choice(options)
22
23     print(f"🤖 Computer chose: {computer_choice}")
24     print(f"👤 You chose: {user_choice}")
25
26     if user_choice == computer_choice:
27         print("🤝 It's a tie! 🍀 Great minds think alike!\n")
28     elif (user_choice == '🪨' and computer_choice == '✂️') or \
29          (user_choice == '📄' and computer_choice == '🪨') or \
30          (user_choice == '✂️' and computer_choice == '📄'):
31         user_score += 1
32         print("🎉 You win this round! 🍀 Keep it up!\n")
33     else:
34         computer score += 1
```

Title: PyRestaurant

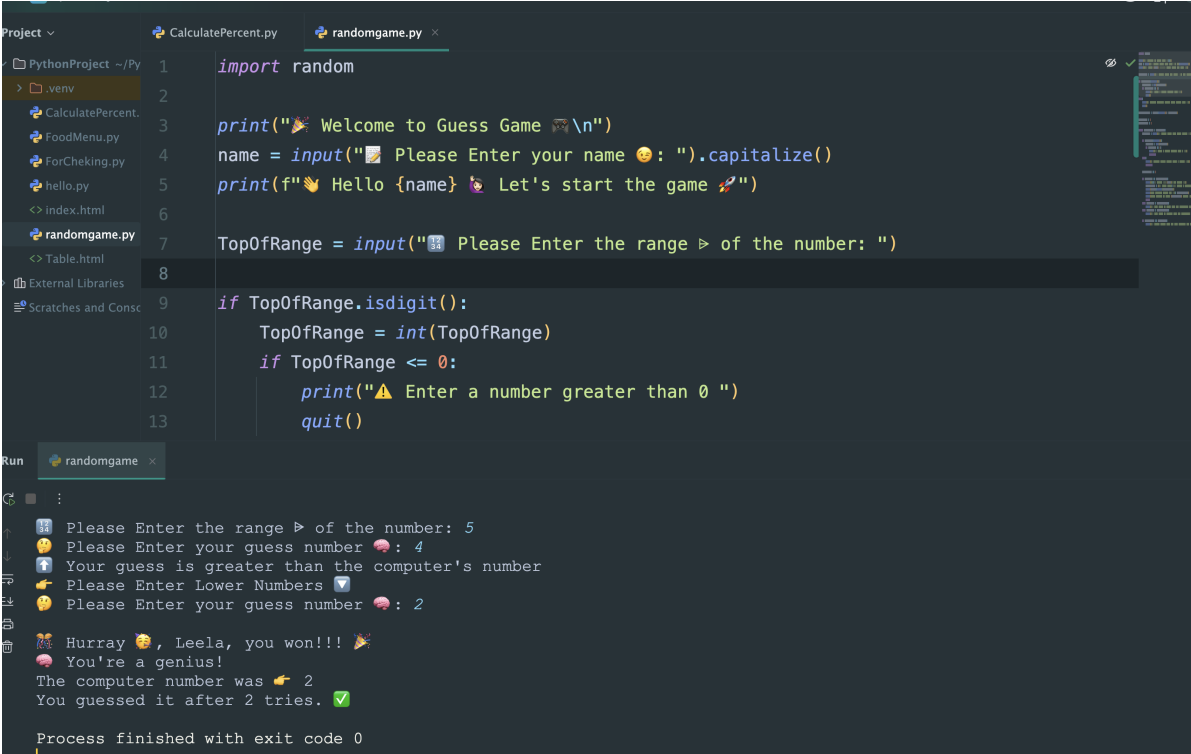
Category: Programming

```
Project > PythonProject ~\Py
> .venv
  CalculatePercent.py
  FoodMenu.py
  ForCheking.py
  hello.py
  <> index.html
  randomgame.py
  <> Table.html
External Libraries
Scratches and Consol

1 print("👋 Welcome to 🌟 Leela's Restaurant 🌟 🍴")
2 print("🍴 Enjoy Delicious Veg Food & Beverages 🍴")
3
4 # Menu with 30 items and emojis
5 menu = {
6     1: ["🍕 Margherita Pizza", 150],
7     2: ["🍔 Veggie Burger", 100],
8     3: ["🍝 Pasta Alfredo", 120],
9     4: ["🍟 French Fries", 60],
10    5: ["🥪 Grilled Sandwich", 90],
11    6: ["🥟 Spring Rolls", 80],
12    7: ["🍜 Veg Noodles", 110],
13    8: ["🍛 Paneer Tikka", 140],
14    9: ["🍲 Chole Bhature", 130],
15    10: ["🍛 Masala Dosa", 90],
16
17    11: ["🍛 Veg Thali", 180],
18    12: ["🍛 Rajma Chawal", 100],
19    13: ["🍛 Dal Makhani", 120],
20    14: ["🍞 Butter Naan", 30],
21    15: ["🍛 Kadhai Paneer", 150],
22    16: ["🍛 Palak Paneer", 140],
23    17: ["🍛 Mix Veg Curry", 130],
24    18: ["🍛 Jeera Rice", 80],
25    19: ["🍛 Roti", 15],
26    20: ["🍛 Veg Biryani", 150],
27
28    21: ["🍛 Gulab Jamun", 50],
29    22: ["🍛 Rasgulla", 50],
30    23: ["🍦 Chocolate Ice Cream", 70],
31    24: ["🍪 Brownie", 80],
32    25: ["🍓 Fruit Salad", 60],
33
34    26: ["☕ Coffee", 60],
```

Title: ■ Number Hunt – Guess It in 5 Tries!

Category: Programming



```
Project > PythonProject ~/Py
> .venv
CalculatePercent.py
FoodMenu.py
ForCheking.py
hello.py
<> index.html
randomgame.py
<> Table.html
External Libraries
Scratches and Consc

1 import random
2
3 print("🎉 Welcome to Guess Game 🎉\n")
4 name = input("📝 Please Enter your name 😊: ").capitalize()
5 print(f"👋 Hello {name} 🎊 Let's start the game 🎮")
6
7 TopOfRange = input("📝 Please Enter the range > of the number: ")
8
9 if TopOfRange.isdigit():
10     TopOfRange = int(TopOfRange)
11     if TopOfRange <= 0:
12         print("⚠️ Enter a number greater than 0 ")
13         quit()

Run randomgame x

📝 Please Enter the range > of the number: 5
😬 Please Enter your guess number 🎲: 4
📢 Your guess is greater than the computer's number
👉 Please Enter Lower Numbers 📉
😬 Please Enter your guess number 🎲: 2
🎉 Hurray 🎊, Leela, you won!!! 🎮
😬 You're a genius!
👉 The computer number was 🎲 2
👉 You guessed it after 2 tries. ✅
Process finished with exit code 0
```

About Shubhkamna Institute



You Dream, We Deliver

Shubhkamna Institute is committed to delivering innovative, real-world learning experiences to students. Our courses are designed to equip students with the skills needed for success in today's competitive world.

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Web Development

Learn how to build modern websites and web applications.

Computer Training

Master essential computer skills for personal and professional use.

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Create stunning visual effects for movies, games, and advertisements.

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Design visually appealing graphics for digital and print media.

Digital Marketing

Learn how to promote brands, products, and services online.

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